

MATT SCHMITZ
7300 Pusch Ridge Loop
Austin, TX 78749
713.320.5268
schmitz8@yahoo.com
<http://matt-schmitz.com>

SUMMARY

CG Animator and Artist with honors diploma in 3D Animation and Visual Effects, specialization in Animation; fast learner, very enthusiastic and works well in a team environment.

EMPLOYMENT HISTORY

RED FLY STUDIO - Austin, Texas

2010 – 2015

Lead Animator and Rigger:

- *Teenage Mutant Ninja Turtles: Portal Power (iOS, Android)*
- *Teenage Mutant Ninja Turtles: Out of the Shadows (XBOX 360, PS3, PC)*
- *Character Rigging using The Setup Machine and custom rigs*
- *Animation Exporting and Setup in Unity and Unreal Engines*

Animated characters on:

- *Thor: God of Thunder (Wii, Nintendo 3DS)*
- *Cancelled Star Wars Title (XBOX 360 and PS3)*
- *Unfinished Viking Game (XBOX One, PS4, PC)*
- *Mushroom Men: Truffle Trouble (PC)*

KINGSISLE ENTERTAINMENT - Austin, Texas

2012

Contract Animator, February 2012– April 2012

- **Animated characters on:**
- *Wizard 101 (PC)*
- *Pirate 101 (PC)*

EDUCATION

Honors Diploma in 3D Animation and Visual Effects, Vancouver Film School, Oct. 2008 – Nov. 2009

Class Representative, Graduated with Honors, Perfect Attendance Award

BS in Communications, University of Texas at Austin, Graduated May 2005

Coursework included Advertising, Radio, Television, Film, Photojournalism, Business Foundations and Conversational Spanish

SOFTWARE

Autodesk Maya, Softimage XSI, 3DS Max, The Setup Machine, Unity, Unreal Engine (3 and 4),
Adobe Photoshop, After Effects, Premiere, Dreamweaver, Sony Vegas, Digicel Flipbook

ACTIVITIES

Pixar Animation & Story Masterclass
Brazilian Jiu-Jitsu, Association for Renaissance Martial Arts
Volunteer with Habitat for Humanity, Special Olympics
University of Texas Ice Hockey